LEATON MITCHELL

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**CAREER OBJECTIVE**

Extensive experience in game development with proficiency in various programming languages.

Proven ability to work collaboratively in team environments to achieve project goals.

Strong analytical and problem-solving skills with a keen aptitude for learning new technologies.

**WORK EXPERIENCE**

Online Code Coaching, RALEIGH, NC

*Teacher, Developer, Designer, 2021 – present*

* Developed games using Unity3D, Roblox Studio, and other platforms.
* Created user interfaces and graphics using Photoshop and Illustrator.
* Leveraged Roblox Lua for game development.
* Produce VR and AV game development.
* Photoshop designing and photo manipulation.
* Quality logos and professional graphics
* Quality flyers and poster creation

THE CODERSCHOOL RALEIGH, RALEIGH, NC

*General Manager and Teacher, Aug 2018 – 2020*

* Instructed and mentored children aged 8-18 in various programming languages.
* Taught Python, C#, and other programming languages.
* Contributed to educating the next generation of programmers.
* Hire and terminate clerical and administrative personnel.

ANTHEM BLUE CROSS, DURHAM, NC

*Team Lead – Manager & Developer (2015-2019)*

* Developed and tested HTML and CSS for bootstrap applications.
* Implemented automation scripts using HTML and CSS.
* Mentored and supervised a team of 21 employees to enhance productivity.

**EDUCATION**

Bachelor of Science in Game Development

University of PHOENIX, PHOENIX, AZ (2016)

GPA: 3.79

Advanced Mobile Development Certificate (AMD)

PHOENIX, AZ (2016)

**ADDITIONAL SKILLS**

Programming Languages: Unity3D, Roblox Lua, Python, C#, Java, Swift, HTML5, XML

Development Tools: Xcode, Android Studio, Visual Studio

Graphics and Design: Adobe Illustrator, Adobe Photoshop, Adobe After Effects

Other: iOS SDK, Android SDK, Firebase SDK, Facebook SDK, JSON Parsing, REST API

Soft Skills: Customer Service, Leadership, Management